

Study on Promoting Process of Fundamental Competencies for Working Persons (:FCWP) using CHOICE GAME

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Research Area

1. Study on Group Work Game (CHOICE GAME):
Makoto SEO, Joji NAKAYA, Nobuhide ZUSHI, Yasuhiro OGAWA(METI:Adviser)
Effect Measurements of Fundamental Competencies for Working Persons using CHOICE GAME
2. Study on Quantitative Evaluation
based on Statistical Method:
Kazumi NAKAMURA, Sho Yamamoto,
Tomoyuki TAKAYAMA(UFU:Adviser)
3. Study on Support System using Bayesian Network:
Takayuki KATAOKA



Recent Activities

- Takayuki Kataoka, Tomoyuki Takayama, Makoto Seo, et al., A Bayesian Network Classification Model for Questionnaires of Fundamental Competencies for Working Persons, Journal of Japan Association for Management Systems, Vol.35, No.3, pp.255-261, 2019
- The Grant for “Foundation for the Fusion of Science and Technology”, 2015-2017